



## CHESS GUIDELINES

### Basic Chess Rules

#### 1. Match Format

- Swiss leg Format For draws and Selecting the Winner
- Winning by Check mate or Time run out
- 15 Mins Time for Each player to play the game
- Use chess Clock to maintain 15 mins timer
- If either player exhausts the 15 mins time He/She Loses the Game
- **Touch to move:** You must move the piece you touch first.
- **Say "I adjust" before adjusting pieces:** If you need to adjust a piece to its correct position, say "I adjust" to your opponent first.

#### 2. Illegal Moves

- **Using two hands:** It's illegal to use both hands to move a piece.
- **Pressing the clock before moving\*:** Don't press the clock until after you've made your move.

#### 3. How to Win

- **Resignation:** If your opponent gives up, you win.
- **Checkmate:** If you put your opponent's king in check and they can't save it, you win.
- **Time out:** If your opponent runs out of time, you win.
- **Two illegal moves:** If your opponent makes two illegal moves, you win.

#### 4. How to Draw

- **Not enough pieces:** If neither player has enough pieces to win (like just kings left), the game is a draw.
- **Stalemate:** If your opponent has no legal moves but isn't in check, the game is a draw.
- **Agreement:** If both players agree, the game is a draw.
- **50 moves without capture or pawn move:** If 50 moves are made without anyone capturing a piece or moving a pawn, the game can be a draw.
- **Threefold repetition:** If the same position happens three times, the game is a draw.
- **50 checks:** If there are 50 continuous checks (checks without breaking), the game is a draw.